ADVENTURER CAMPCRAFT

Knots	a) Teach and test a Scout those knots and lashings required for the Explorer Campcraft.
	b) Learn and use in a Scout activity the following:
	i) backsplice and eye splice
	ii) hunter's bend
	iii) fisherman's knot or prussick knot (for synthetic rope)
	iv) Japanese and Filipino lashing
	v) alpine butterfly knot (for synthetic rope).
Fire	a) Teach and test a Scout the skill required in Explorer Campcraft 2(c).
	b) Show how to make sure a campsite complies with the fire regulations in your state.
	c) Explain the three principles of how to survive a bush fire. Give three examples of how to apply them.
	d) Explain and demonstrate the use of and differences between two types of portable hike stoves.
Safety	a) Instruct and test a Scout in the safety and survival requirements for Explorer level Safety and survival.
	b) Demonstrate two methods of obtaining water under survival conditions.
	c) Know how to find and improvise shelter in the bush, and to maintain body temperature.
	d) Demonstrate that you are familiar with and know the correct use of the contents of the Troop First Aid Kit.
	e) With your Patrol, discuss the natural dangers and hazards that can occur in your local area and how to avoid them.
Navigation	a) With another Scout, set up and run an orienteering course for your Patrol and other Scouts.
	b) Demonstrate how to plan a route for a hike from a topographic map, including an understanding of Naismith's Rule.
	c) Demonstrate how to establish your location on a map using back bearings and triangulation or resection.
	d) Help other Scouts to pass the requirements of Explorer level Navigation.
Cooking	a) Discuss and demonstrate with members of' your Patrol the advantages and disadvantages of
	i) fresh foods
	ii) dehydrated foods
	iii) pre-packaged foods.
	b) Plan and cook for your Patrol two of the following:
	i) a three course meal using a gas / fuel stove or an open fire
	ii) a two course meal using a camp oven
	iii) a backwoods meal comprising three courses for at least two people, without the use of utensils.
Activity	a) Instruct and test a Scout in requirements of Explorer Campcraft 6b.
	b) Complete two of the following:
	i) estimate a distance of at least 10 m and a height of not more than 30 m. Use three different methods.
	ii) demonstrate how to repair minor tears in tents, and how to care for a hike tent of your choice.
	iii) assemble the personal and Patrol equipment required for a camp held in extreme weather conditions.
Journey	Plan and undertake a hike of at least 30 km into unfamiliar terrain requiring two nights out-of-doors.
Camping	With your Patrol or other Scouts have camped out in tents for a minimum of 15 nights.