EXPLORER CAMPCRAFT

Knots	a) Assist a Scout in passing those knots and lashings required for Pioneer level,
	b) Learn to tie and use in a Scout activity the following:
	i) bowline (or double figure of eight for synthetic rope)
	ii) sheepshank
	iii) either a west country, or sail maker's whipping
	iv) round turn and two half hitches
	v) diagonal lashing
	vi) figure of eight lashing.
	c) Demonstrate how to tie down a load on a trailer or truck.
Fire	a) Assist a Scout in passing all the activities required at Pioneer level.
	b) Light, maintain and extinguish a fire in wet conditions.
	c) Demonstrate how to correctly light and care for a gas, fuel or wick lantern, including how to replace a mantle.
Safety	a) Assist a Scout in passing the safety and survival requirements for Pioneer level.
	b) Assemble a personal first aid kit for use on camps and hikes.
	c) Explain what hypothermia is, how to prevent it, and how to treat it should it occur.
Navigation	a) know the Pioneer level skills
	b) care of a map
	c) how to orientate a topographic map by both compass and physical features
	d) how to establish direction using the sun in daylight and stars at night
	e) navigate between two points over at least one km in a bush environment
	f) with your Patrol, find out how to operate a GPS and how to use it in conjunction with a map and compass
	g) assist a Scout in passing the requirements of Pioneer level navigation.
Cooking	With your Patrol or other Scouts, plan and cook a two-course meal under camp conditions:
	a) demonstrating an understanding of the need for a balanced diet
	b) this will include menu planning and purchase of food for the meal.
Activity	a) Assist a Scout in passing the requirements of Pioneer level No 1-4.
	b) Demonstrate a sound knowledge of the following:
	i) camp sanitation
	ii) drinking water precautions
	iii) storage of food
	iv) care of the environment on a Patrol campsite.',
	c) With your Patrol or other Scouts:
	i) assemble personal and Patrol equipment for a weekend canoe trip, hike or camp
	ii) prepare a menu and food list for the selected activity and purchase all necessary requirements
	iii) participate in the activity selected above with the appropriate gear and equipment.
Journey	a) plan and go on a hike of at least 24 hours and 15 kilometres
	b) the hike should be in an unfamiliar area
	c) pack and carry all appropriate gear and equipment, including food, water, tents etc.
	d) a report is to be presented to the Troop Council on completion.
Camping	With your Patrol or other Scouts, have camped out in tents for a minimum of 12 nights.